

Ronde Van Grant

Saturday, Feb 25, 2012

Saturday, Mar 10, 2012

Spring Training Series

Presented by the Spring City Cycling Club
Kate Duncan Smith DAR School, 6077 Main Street, Grant,
Alabama 35747.



Category	Distance	Start (CST)	Payout (USD)	Entry Fee	Field Limit
"A" Race Cat 1/2/3	60 miles 3 laps	11:00am	\$45-40-35-30-25-20-15	\$15.00	100
"B" Race Cat 4/5 Women 1/2/3	40 miles 2 laps	11:10am	\$40-30-20-15-10 Women 100% Payback	\$15.00	100
"C" Race Women 4	20 miles 1 lap	11:10am	Prizes 1-2-3 Women 100% Payback	\$10.00	100



Only the above listed races are permitted and sanctioned by USAC. No other races or activities at the event are sanctioned by USA Cycling.

Additional Fees: A USAC road license is required to race. 1-day licenses will be available for \$10 in addition to entry fee. Registration opens at 9:30am and closes 15 minutes prior to posted start times. Registration day-of, at-venue only (no pre-registration).

Course: We may not have cobbles, but this 20 mile loop is worthy of an Ardennes comparison. Each lap will include a one mile climb (9% avg) up to the start/finish area. Start and finish will be at the **Kate Duncan Smith DAR School, 6077 Main Street, Grant, Alabama 35747.** <http://www.mapmyride.com/routes/view/52549152>

Directions: From HWY 72 East or West: Co Rd 63/5 Cathedral Caverns Hwy South for 4.9 miles. From the South: HWY 431 North to Co Rd 5 Cathedral Caverns Hwy North for 6.0 miles

Race Director: Chris Cundiff, txt/phone (931) 249-5032, christopher.cundiff@gmail.com

Huntsville area sponsors:

Bicycle Cove, <http://bicycle-cove.com> 5575 Highway 431 S, Huntsville, AL 35741

E3multisport Coaching, <http://e3multisport.com/coaches>

Bruegger's Bagel Bakery, <http://www.brueggers.com> 2000 Cecil Ashburn Drive Southeast, Huntsville, AL

Huntsville Sports Commission, <http://www.huntsvillesports.org> 256-427-6749

Cove Family and Sports Medicine, 5540 Highway 431 South, Huntsville, AL 35741 (256)533-3003



Spring City Cycling Club

HELD UNDER USA CYCLING PERMIT
RACES HELD RAIN OR SHINE